



Fall 2020

CSE 353 : Machine Learning

LECTURE 0 – COURSE INTRODUCTION

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Course Information

CSE353 : Machine Learning

Course webpage:

<https://ppawar.github.io/Fall2020/CSE353-F20/index.html>

Lectures: Mon/Wed 2:00 PM - 3:20 PM

Place: **B103 or Online via Zoom (Alternate weeks)**

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Staff

Instructor

- Pravin Pawar
- Office: B424
- Email: Pravin.pawar@sunykorea.ac.kr
- Phone: +82-032-626-1227 / +82-010-8692-4908
- Office Hours: *Tue/Thu 10:30 AM - 12:30 PM in person or online by Zoom*
- *Skype: pravin.pawar*
- *Kakao talk: pravinpawar*

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Announcements

- Zoom meeting invitation will be sent in advance for the specific class times.
- The zoom meeting session will be recorded and will be made available for viewing later online.
- It is expected that you attend each lecture online (unless medical situation).
- The instructor will record your attendance in-between the lecture break on blackboard.
- Please bring a laptop to each class
 - Classes will involve lecture segments, demos
 - Labs will involve student exercises
- Additional video lectures are noted in the syllabus. These are strongly recommended for extra instruction to help understand various technologies we will learn in this course.

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Prerequisite

- ❑ CSE 216 or CSE 219 or CSE 260; CSE major
- ❑ Pre- or Co-requisite: AMS 310 or AMS 311 or AMS 312

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Course Overview

- Covers fundamental concepts for intelligent systems that autonomously learn to perform a task and improve with experience
- Problem formulations (e.g., selecting input features and outputs)
- Learning frameworks (e.g., supervised vs. unsupervised)
- Standard models, methods, computational tools, algorithms and modern ML techniques
- Methodologies to evaluate learning ability and to automatically select optimal models
- Applications to areas such as computer vision (e.g., character and digit recognition), natural-language processing (e.g., spam filtering) and robotics (e.g., navigating complex environments) will motivate the coursework and material

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Major Course Topics

- The machine learning landscape
- Supervised learning vs. unsupervised learning
- Machine learning models such as:
 - Linear regression
 - Decision trees
 - Random forests
 - Support vector machines
 - Association rule mining
- Dimensionality reduction
- Principal components analysis
- Clustering
- Neural networks
- Deep learning frameworks – CNN, RNN
- ML frameworks such as Keras, TensorFlow
- ML tools such as Weka

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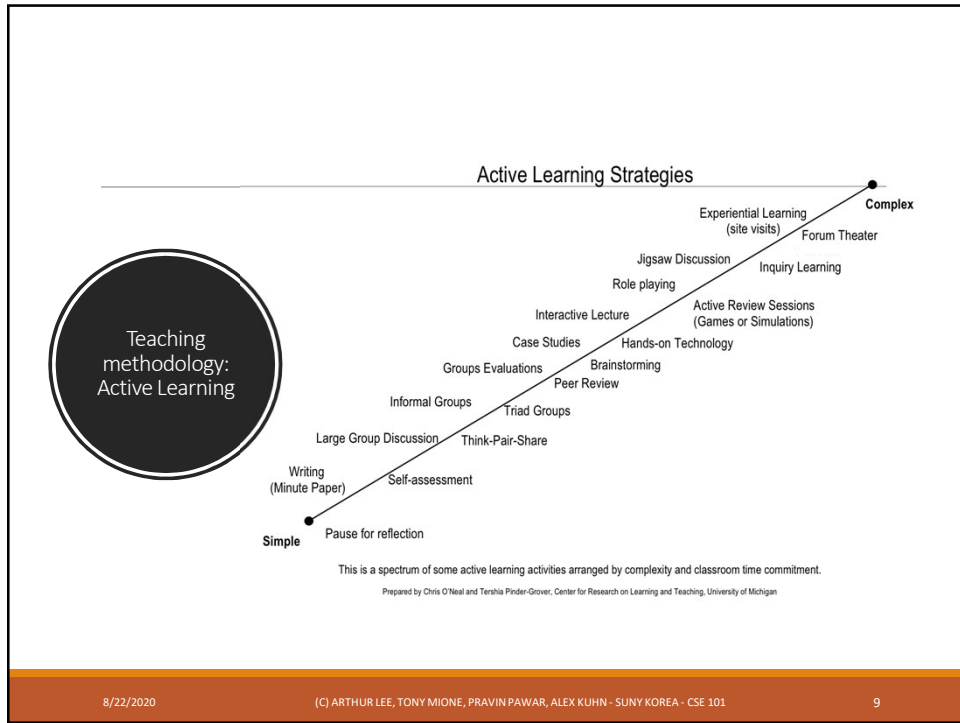
Handson ML Course Project

- A comprehensive course project that aims at giving students a first-hand experience on a substantial ML project
- Tasks involved in course project:
 - Problem formulation
 - State of the art study
 - Data collection
 - Data preprocessing
 - Selection of ML algorithms
 - Conduct experiments for evaluating performance of around 3 ML algorithms
 - Results and conclusion
- Projects could be related to classification, clustering, time-series forecasting, NLP, image processing etc.
- Already several topics are available and possibility to be guided by industry/university mentor
- 50% weightage of the total course
- A project will be conducted by a group of 2-3 students

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O'REILLY*
Hands-on Machine Learning with Scikit-Learn, Keras & TensorFlow
Concepts, Tools, and Techniques to Build Intelligent Systems
powered by jupyter
Aurélien Géron
2nd Edition Updated for TensorFlow 2

FOURTH EDITION
DATA MINING
Practical Machine Learning Tools and Techniques
MK
Ian H. Witten · Eibe Frank · Mark A. Hall · Christopher J. Pal

Textbooks

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The image shows two book covers. On the left is the cover of 'Python Data Science Handbook' by Jake VanderPlas, published by O'Reilly. It features a red background with a black iguana and the text 'Python Data Science Handbook' and 'ESSENTIAL TOOLS FOR WORKING WITH DATA'. Below the title, it says 'powered by jupyter' and 'Jake VanderPlas'. On the right is the cover of 'Dive into Deep Learning' by Aston Zhang, Zachary C. Lipton, Mu Li, and Alexander J. Smola. The cover has a colorful, abstract landscape background with the title in a white box and the authors' names below.

Reference books

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Homework Assignments

-  These homework assignments will reinforce concepts from class and have you explore new concepts, too
-  All work will due on fixed dates and times
-  All work will be completed on an individual basis (write your own code) *unless otherwise instructed!*
-  You will use **Blackboard** to submit your completed assignments
-  Please start early on the assignments! Most students find that completing the homework assignments for CSE353 takes a **lot** longer than they anticipated

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Examinations

- ❑ Examination dates are posted on the schedule page of the course website. Tentative dates are:
 - Midterm exam 1: **Mon 12 Oct**
 - Midterm exam 2: **Mon 9 Nov**
 - Final exam (course project presentations): **Mon 07 Dec, 12:30 PM – 03:00 PM**
- ❑ Do not miss exams
- ❑ Arrange your work and travel schedules as needed to be present for examinations
- ❑ Makeup exams will only be given for verified, officially sanctioned university activities

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Grading

- Assignments – Handson machine learning assignments (4 assignments, 5% each) = 20% (100 points)
- Surprise quizzes (5 quizzes, 3% each) = 15% (75 points)
 - The quizzes are intended to make sure students are keeping up with the material
- Mid-term exams (2 exams, 7.5% each) = 15% (75 points)
 - These will be written exams
- Course Project = 50% (250 points)
 - A group project guided by industry/academia mentors covering end-to-end ML project lifecycle
- Extra Credit Research Paper = 5% (25 points)
 - If you submit a paper to an academic conference towards the end of the course project, you will receive 5% extra credit.
- Policies
 - Makeup exams will only be given for verified, officially sanctioned university activities
- Grades will be given at the discretion of the instructor!

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Late Homework Policy

- ❑ Assignments must be turned in by the due date and time.
 - ❑ Any part of an assignment that's late means the entire assignment is late.
 - ❑ If your assignment is incomplete or not entirely working by the due date, turn in what you have to get some partial credit.
- ❑ If you have an emergency situation, email me before the due date and I may be able to work something out
- ❑ Bottom line: Plan ahead, start early!


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Re-Grading

- ❑ For the assignments, quizzes and mid-term exams, request for re-grading must be made **within one week** from after the announcement of grades.



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Pair/Group Programming

Benefits:

- Fewer bugs
- Spreads code understanding
- Higher quality code
- Can learn from partner
- Two heads are better than one
- Creativity and brainstorming
- Better testing and debugging
- Improved morale

- ❑ Identify your programming buddy
- ❑ Sit next to each other in a class as much as possible
- ❑ Discuss your problems with him/her
- ❑ Solve exercises available online and from the books together
- ❑ Help each other to learn the course in a cooperative way!!

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Cooperation vs. Copying

- ❖ Cooperation (talking over problems) is a good way to learn and is encouraged
- ❖ ***Do not copy code. Do not let others look at or copy your code.***
- ❖ Copying is not allowed on homework or exams no matter the source
- ❖ When you submit your homework or tests, **you are pledging that the work is your own and you have not copied it.**
 - ❖ You are also pledging that you have not allowed others to copy it.

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Electronics in Class

- ❑ Cell phones should be put away during class
- ❑ Laptops may be used during periods where you are asked to work on an exercise during class
- ❑ Lecture slides are available on the course website for study before class
- ❑ Talk to me after class if there's an issue with this policy

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Disability

If you have a physical, psychological, medical or learning disability, please contact the Student Services and Career Team.

- Location: Academic Building A208
- Phone: 626-1190

The DSS will determine with you what accommodations, if any, are necessary and appropriate

All information and documentation of disability is confidential

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How to Succeed in this Class

- Attend class and be on time!
 - Not all information is in my lecture notes or in the book
 - I sometimes do in-class demos that emphasize non-obvious details
- The assigned work will take a lot of your time, so practice good time management
- Read the reading assignments and review the lecture notes and try out example code
 - Practice is the only way to become proficient at coding
 - Very often your first, second, or third attempt at solving a problem will not be successful. It is **essential** that you give yourself enough time to try different ideas, taking breaks along the way!
 - Those who write extra code for problems not assigned (“for fun”) generally do best in this class
 - Learning to code involves learning to read other people’s code
- Ask questions right away if confused. Ask in class, ask a TA, come to my office hours or send email. Don’t stay confused and don’t get behind!
- This is not an easy class! Be prepared to work hard and produce great output!
- Welcome and I hope you enjoy the class!

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Questions?

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Inspirations



Geoffrey Hinton
(Deep Learning)



Michael Jordan
(Deep Learning)



Andrew Ng
(Deep Learning)



Yann LeCun
(Deep Learning)

See more: <https://www.analyticsvidhya.com/blog/2019/07/heroes-of-machine-learning-experts-researchers/>